

## FOS Orion LED


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## 1. Product Introduction:

1.1 Before unpacking the fixture, pls make sure that the packing is in good condition, following items will be found in the box:
-The fixturew
-This user guide
-3m DMX cable
-1.5m power cable with powercon
-Omega bracket for hanging installation
-Safety chain

### 1.2 Specification

## Source

- Light source: Advanced 420w white led
- Led life: 20.000 hours
- Luminous Flux: 20050lumen, 110000lux@2.5m
- Control: Remote on/off via DMX
- Ballast: switching mode power supply


## Optical System

- Beam angle: $5^{\circ}$ to $50^{\circ}$
$X / Y$
- Pan: $630^{\circ}(4.4 \mathrm{sec})$ or $540^{\circ}(3.9 \mathrm{sec})$, Tilt: $233^{\circ}(2.3 \mathrm{sec})$
- 16-bit resolution
- Auto repositioning


## Colors

- Linear CMY + CTO
- 8+open, interchangeable, indexable and bidirectional rainbow effect
- Color bounce


## Gobos

- Outside $\not \subset 27 \mathrm{~mm}$, inside $\not \subset 22 \mathrm{~mm}$
- 7+ open custom interchangeable position for rotating gobo wheel
- 7+ open fixed gobos
- Real indexable and gobo shaking
- Distinctive gobo animation effect


## Features

- DMX channels: 28/29/19/21
- Linear CMY + CTO
- Color wheel: 8+1 colors
- Fixed gobo wheel: 7+1 gobos
- Rotating gobo wheel: 7+1 gobos
- Motorized auto focus
- Full range 0-100\% dimmer
- Various strobe
- Rotating 3 facets prism
- Frost
- Fast speed iris
- Beam from $5^{\circ}$ to $50^{\circ}$
- RDM function to change DMX address, display flip, X/Y Reverse and so on
- Software upgrade via DMX
- Hibernation when lost DMX for preset time
- Indicate temperature info of base, arm and lamp
- Fan speed auto change according to temperature


## Display

- 2.4inch super nice LCD display with friendly English/ Chinese/French/Spanish menu
- Auto lock
- Flip
- Back-up communicating IC
1.3 Description of the Device

1. Project lens
2. Head
3. Arm
4. Base
5. Display
6. Foot stand
7. Operation button
8. Handle


9. Wireless indicator
10. Mic
11. Left button
12. Battery indicator
13. Up button
14. Down button
15. Enter button
16. Right button
17. 3-pin DMX in
18. 5-pin DMX in
19. 3-pin DMX out
20. 5-pin DMX out
21. Powercon in
22. Fuse
23. Power switch

|  |  | 1 | Open |  |
| :--- | :--- | :--- | :--- | :--- |
|  | 2 |  | Red |  |
|  | 3 |  |  |  |
|  |  |  |  |  |



## 2. Safety and maintenance Information

### 2.1 Safety Info

Before operating this unit, please carefully read this users guide and keep if needed in future. It's
necessary to respect following rules.

### 2.2 Maintenance

2.2.1 Operation only allowed to qualified person, damages due to unprofessional operation or remove of any parts inside will not be considered in warranty service. There are no serviceable parts inside the device or package, service only leaves to authorized dealers.
2.2.3 Never allow the optical components contact with oil, fat or any other liquid.
2.2.4 A regular clearance of the device is needed for long-term usage, this is very helpful to maintain the lifetime and brightness need to use a soft and lint-free cloth to clean the optical system, fan and air flowing tunnel.
2.2.5. Trouble Shooting

| Problems | Possible reasons | Checking or solutions |
| :--- | :--- | :--- |
| Device not power up | Powercon or power cable damaged <br> Faulty power supply | Change a good power cable to try <br> Replace new power supply |
| Pan/Tilt error or vibrate | Faulty Pan/Tilt PCB <br> Faulty opto sensor <br> Cable loosen | Replace PTOO4 PCB <br> Replace opto sensor OP001 <br> Check the cable connect to OP001 |
| LED off | Temperature protection <br> Fan not working <br> Faulty LED <br> Dimmer and strobe set at 0 <br> Faulty power supply | Check the temperature from menu <br> Check the fan speed info from menu <br> Replace new LED <br> Set dimmer and strobe channel at 255 <br> Replace new power supply |
| Device not response to DMX | Faulty communication IC <br> Faulty display PCB <br> Wrong DMX addressing <br> Faulty DMX cable | Replace the IC with back-up one in the display PCB <br> Replace new display PCB <br> Check the address and setting <br> Change to a good DMX cable |

### 2.2.6 Replacement of the fuse

Need to replace with same type and rating, which originally installed in the device.
Step One: Unplug power cable from main power.
Step Two: Unscrew the fuse holder out of the housing with a screwdriver.
Step Three: Remove the broken fuse and replace with an exact same type of new fuse.
Step Four: Insert the fuse holder back to the housing and screw tight and reconnect power.

## 3. Installation


3.1 The device could be either put on a solid and even surface, or mounted upside down or sideways like left picture.
3.2 The mounting place must be sufficient stable and be able to support a weight of 10 times of the unit's weight. When the fixture is hanged, always additionally secure the device with the safety chain, fasten the safety rope at a suitable position so that the maximum fall of the projector will be 20 cm
3.3 How to do mounting installation.


Step one: Installation the clamp onto the omega bracket;
Step two: Install the clamp and bracket on the bottom of panel, fasten the quick-locks;
Step three: Install the whole device onto appropriate truss and fasten the clamps, tight the safety rope with the truss or other fixing point at a suitable position that drop-down distance not exceed 20 cm .

## 4. Control menu

4.1 Meaning of the icon in menu

| $\begin{aligned} & \stackrel{\rightharpoonup}{0} \\ & \stackrel{\rightharpoonup}{ट} \\ & 0 \end{aligned}$ | DMX Address ${ }^{1}$ | XXX | DMX address setting |
| :---: | :---: | :---: | :---: |
|  | Wireless(1) |  | Wireless Enabled |
| $\frac{\stackrel{7}{20}}{\underline{0.0}}$ | Max Temperature (1) | 80~139 ${ }^{\circ} \mathrm{C} 90^{\circ} \mathrm{C} \quad / 176 \sim 282^{\circ} \mathrm{F} 194^{\circ} \mathrm{F}$ | Lamp off if temperature continuously over for 5 minutes |
|  | Lamp Adjust① | PAN...... | Adjust value of channel |
|  | Time Info. | Current XXXX(Hours) <br> Fixture Life XXXX(Hours) | Fixture boot time <br> Fixture total run time |
|  | Temperature | Near Lamp Temp (depends on fixture) | Temperature Sensors |
|  | Fans Speed | Near Lamp Fan (depends on fixture) | Fan speed Sensors |
|  | Channel Value | PAN...... | Display value of channel |
|  | Error Message | Pan, Tilt...... | Error channels |
|  | Fixture Model | xxxxxxxxxxxx | Display model brand and model |
|  | Software Ver | 1U01 V1.0.00......... | Version of each IC |



| $\begin{aligned} & \frac{\varepsilon}{\pi} \\ & \text { No } \\ & \frac{0}{2} \\ & \frac{0}{2} \end{aligned}$ | Play ${ }^{1}$ | DMX Receive Slave Receive Sequence Music | Slave Receive 1,2,3 <br> Master / Alone <br> Master / Alone |  | DMX Receive <br> Choose slave position <br> Run Sequence <br> Music mode |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Select Chase(2) | Chase Part 1 <br> Chase Part 2 <br> Chase Part 3 | Chase $1 \sim 8$ Chase 1 <br> Chase $1 \sim 8$ Chase 2 <br> Chase 1~8 Chase 3 |  | Select and run auto program |
|  | Edit Chase(2) | Chase 1 <br> Chase 8 | Chase Test <br> Step 01 <br> Step 64 | $\begin{aligned} & =S C x x x \\ & =S C x x x \end{aligned}$ | Test <br> Beginning scene <br> Ending scene |
|  | Edit Scenes(2) | Edit Scene 001 <br> ~ Edit Scene $250$ | Pan,Tilt,...... <br> --Fade Time-- <br> --Secne Time-- <br> DMX Input | $\begin{aligned} & =x x x \\ & =x x x \\ & =x x x \end{aligned}$ | Input manual scene <br> Modify manually fading time <br> Modify manually scene time Input scene from exterior controller |
|  | Scenes Record | $S c X X=>S c X X$ |  |  | Auto Input scenes |

## 5. DMX connection and DMX protocol

5.1 DMX addressing:
5.1.1 The device is controlled by universal DMX 512 protocol, $D M X$ address is the start channel used to receive instructions from the external controller. For independent control, each fixture must be assigned its unique address control channels. For example, this device has four channel modes: 28/29/19/21, if we set the mode at standard 28 channels mode, and there are several models need to be independently controlled, we just simply address first fixture at 1 , and second fixture at 29 , third one at 57 , etc.
If the devices have the same address, they will behave synchronically.
DMX addressing is limited, don't set the address so high that without enough control channels for the fixtures.
Display is flashing when no DMX signal is received.
5.1.2 This device is equipped with 3-pins and 5-pins DMX in and out sockets only.

5.1.3 The termination is prepared by soldering a $120 \Omega$ resistor between pins 2 and 3 .

5.1.4 Connection: us DMX cable with 3+5-pin XLR-plugs to connect the controller with the fixture or one fixture with another.


### 5.2 DMX chart




|  |  |  |  | Function | Indexed with Blackout | 16 | 31 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | Forward Spin | 32 | 47 |
|  |  |  |  |  | Reverse Spin | 48 | 63 |
|  |  |  |  |  | Continuous | 64 | 79 |
|  |  |  |  |  | Shake | 80 | 95 |
|  |  |  |  |  | TBD | 96 | 255 |
| 16 | 17 |  |  | Rot Gobo | Indexed \& Indexed with Backout \& Shake |  |  |
|  |  |  |  |  | Position 1 (Open) | 0 | 31 |
|  |  |  |  |  | Position 2 ~ Position 8 | 32 | 255 |
|  |  |  |  |  | Forward Wheel Spin |  |  |
|  |  |  |  |  | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Reverse Wheel Spin |  |  |
|  |  |  |  |  | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Continuous |  |  |
|  |  |  |  |  | Positioning from 0-360 degrees | 0 | 255 |
|  |  | 11 | 13 | Rot Gobo | Indexed |  |  |
|  |  |  |  |  | Position 1 (Open) | 0 | 5 |
|  |  |  |  |  | Position 2 ~ Position 8 | 6 | 47 |
|  |  |  |  |  | Indexed With Backout |  |  |
|  |  |  |  |  | Position 1 (Open) | 48 | 53 |
|  |  |  |  |  | Position 2 ~ Position 8 | 54 | 97 |
|  |  |  |  |  | Indexed With Shake |  |  |
|  |  |  |  |  | Position 2 | 98 | 115 |
|  |  |  |  |  | Position 3 ~ Position 8 | 116 | 223 |
|  |  |  |  |  | Forward Wheel Spin |  |  |
|  |  |  |  |  | Stop to fastest | 224 | 239 |
|  |  |  |  |  | Reverse Wheel Spin |  |  |
|  |  |  |  |  | Stop to fastest | 240 | 255 |
| 17 | 18 |  |  | Gobo Rot <br> Function | Continuous | 0 | 15 |
|  |  |  |  |  | Forward Spin | 16 | 31 |
|  |  |  |  |  | Reverse Spin | 32 | 47 |
|  |  |  |  |  | Forward Animate Rotate | 48 | 63 |
|  |  |  |  |  | Forward Animate Rotate with Backout | 64 | 79 |
|  |  |  |  |  | Reverse Animate Rotate | 80 | 95 |
|  |  |  |  |  | Reverse Animate Rotate with Backout | 96 | 111 |
|  |  |  |  |  | TBD | 112 | 255 |
| 18 | 19 |  |  | Gobo Rot | Continuous |  |  |
|  |  |  |  |  | Positioning from 0-360 degrees | 0 | 255 |
|  |  |  |  |  | Forward Spin |  |  |
|  |  |  |  |  | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Reverse Spin |  |  |
|  |  |  |  |  | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Forward Animate Rotate \& Forward Animate Rotate with Backout |  |  |
|  |  |  |  |  | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Reverse Animate Rotate \& Reverse Animate Rotate with |  |  |


|  |  |  |  |  | Backout |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Continuous |  |  |
|  |  |  |  |  | Positioning from 0-360 degrees | 0 | 191 |
|  |  |  |  |  | Forward Animate Rotate |  |  |
|  |  |  |  |  | Stop to fastest | 192 | 207 |
|  |  | 12 | 14 | Gobe Rot | Reverse Animate Rotate |  |  |
|  |  | 12 | 14 | Gobo Rot | Stop to fastest | 208 | 223 |
|  |  |  |  |  | Forward Spin |  |  |
|  |  |  |  |  | Stop to fastest | 224 | 239 |
|  |  |  |  |  | Reverse Spin |  |  |
|  |  |  |  |  | Stop to fastest | 240 | 255 |
|  |  |  |  |  | Indexed | 0 | 15 |
|  |  |  |  |  | Indexed With BackOut | 16 | 31 |
|  |  |  |  |  | Forward Spin | 32 | 47 |
| 19 | 20 |  |  |  | Reverse Spin | 48 | 63 |
|  |  |  |  |  | Continuous | 64 | 79 |
|  |  |  |  |  | Shake | 80 | 95 |
|  |  |  |  |  | TBD | 96 | 255 |
|  |  |  |  |  | Indexed \& Indexed With Backout |  |  |
|  |  |  |  |  | Position 1 (Open) | 0 | 31 |
|  |  |  |  |  | Position 2 ~ Position 8 | 32 | 255 |
|  |  |  |  |  | Forward Wheel Spin |  |  |
| 20 | 21 |  |  | Fixed Gobo | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Reverse Wheel Spin |  |  |
|  |  |  |  |  | Stop to fastest | 0 | 255 |
|  |  |  |  |  | Continuous |  |  |
|  |  |  |  |  | Positioning from 0-360 degrees | 0 | 255 |
|  |  |  |  |  | Indexed |  |  |
|  |  |  |  |  | Position 1 (Open) | 0 | 5 |
|  |  |  |  |  | Position 2 ~ Position 8 | 6 | 47 |
|  |  |  |  |  | Indexed With Backout |  |  |
|  |  |  |  |  | Position 1 (Open) | 48 | 53 |
|  |  |  |  |  | Position 2 ~ Position 8 | 54 | 97 |
|  |  | 13 | 15 | Fixed Gobo | Indexed With Shake |  |  |
|  |  |  |  |  | Position 2 | 98 | 115 |
|  |  |  |  |  | Position 3 ~ Position 8 | 116 | 223 |
|  |  |  |  |  | Forward Wheel Spin |  |  |
|  |  |  |  |  | Stop to fastest | 224 | 239 |
|  |  |  |  |  | Reverse Wheel Spin |  |  |
|  |  |  |  |  | Stop to fastest | 240 | 255 |
| 21 | 22 | 14 | 16 | Prism | Indexed \& Indexed With Backout |  |  |
|  |  |  |  |  | Position 1 (Open) | 0 | 63 |
|  |  |  |  |  | Position 2 | 64 | 127 |
|  |  |  |  |  | Frost 0->100\% | 128 | 255 |
| 22 | 23 | 15 | 17 | Prism Rot | Forward Spin |  |  |



## 6. Unique Features

6.1 RDM, stand for "Remote Device Management", with this function, users can realize remote control of the device, such as remotely changing DMX address, reverse pan/tilt setting, check a lot of useful information such as temperature, power consumption, fan speed. Etc. Every single device has a unique RDM code before left factory to distinguish from each other, usually not suggest users change this code freely.
6.2 Software upgrade function via DMX cable, if there is any new firmware for this device come out, it can be upgraded simply via a software upgrade box, no need to change any mechanical parts. The upgrade box is not included in the package, if need any further assistance pls just contact authorized dealers.
6.3 Hibernation, the device will enter sleeping mode if activated after a period of disconnecting DMX signal to save the power consumption, and will return immediately as soon as the DMX signal is sent again.
6.4 Display battery, this function is prepaid in the display PCB, users just need to install a normal 10440 320mAh 3.7V rechargeable lithium battery, then users could power on the display and do setting without connect to main power.
6.5 Display back-up communication IC, there is a back-up communication IC installed in the display PCB, so users could replace at once if the working one is broken, no need to wait long time from service.
6.6 Display flip, by press up and down button for more than 3 seconds, the display will flip automatically, this function is useful to read menu conveniently when device is hanged.

## 8. Dimensions Drawing



## 9. Technical specification

| Power supply | $100-240 \mathrm{~V} \mathrm{AC}, 50 / 60 \mathrm{~Hz} \sim$ |
| :--- | :--- |
| Power consumption | 590 W |
| LED | Advanced 420 w white led |
| DMX channels | $28 / 29 / 19 / 21$ modes |
| Beam angle | $5^{\circ}$ to $50^{\circ}$ |
| Luminous flux | $20050 l u m e n, 110000 l u x @ 2.5 \mathrm{~m}$ |
| Fuse | T 8 A, 250 V |
| Device dimensions | $369 \times 250 \times 658 \mathrm{~mm}$ |
| Net Weight | 25 KG |

